

<b>1. Field of study</b>	<b>Music in Multimedia</b>
2. Faculty	Faculty of Fine Arts and Educational Science
3. Academic year of entry	2025/2026 (winter term)
4. Level of qualifications/degree	second-cycle studies
5. Degree profile	practical
6. Mode of study	full-time

Code of the learning outcome of the programme	Learning outcomes The graduate:	Codes of the second-order PRK characteristics to which the learning outcome of the programme is related
<b>KNOWLEDGE</b>		
W-OOD	The student has in-depth knowledge of selected scientific methods and knows problems characteristic of a particular field of science unrelated to the leading discipline of the study programme.	2018_P7S_WK, 2018_dz.szt._P7S_WG
W6-MM-S2-W01	The student has knowledge of the history and role of music and audiovisual arts as formative elements in the context of the development of media and technology within the creative industry	2018_P7S_WK, 2018_dz.szt._P7S_WG
W6-MM-S2-W02	The student knows the principles and tools used in creating and processing audiovisual content, including musical and non-musical elements, and understands the mechanisms of their application in artistic and technological processes.	2018_P7S_WK, 2018_dz.szt._P7S_WG
W6-MM-S2-W03	The student knows various electronic and computer-based methods for shaping musical, sound, and audiovisual material, understanding their use in artistic and multimedia projects.	2018_dz.szt._P7S_WG
W6-MM-S2-W04	The student is familiar with technologies related to the musical and sound layers of audiovisual forms and video games.	2018_dz.szt._P7S_WG
W6-MM-S2-W05	The student is familiar with literature related to the field of study and current trends and condition related to the broadly defined field of multimedia art.	2018_dz.szt._P7S_WG
W6-MM-S2-W06	The student is familiar with musical styles and genres in audiovisual forms and knows the function and role of music in audiovisual forms.	2018_dz.szt._P7S_WG
W6-MM-S2-W07	The student knows the structure and composition of audiovisual works, taking into account genre differences.	2018_dz.szt._P7S_WG
W6-MM-S2-W08	The student has an advanced understanding of concepts and principles related to intellectual property protection and copyright law and understands the necessity of managing intellectual property resources.	2018_P7S_WK, 2018_dz.szt._P7S_WG
W6-MM-S2-W09	The student has knowledge of marketing and promotion in the cultural sector.	2018_P7S_WK, 2018_dz.szt._P7S_WG
W6-MM-S2-W10	The student has the general humanistic knowledge necessary for pursuing the profession and understands, at a basic level, the essence of musicology in the context of other humanistic disciplines and their interrelationships.	2018_dz.szt._P7S_WG
W6-MM-S2-W11	The student possesses the knowledge necessary to deepen their scientific and artistic activity understand the relationships between their studies' theoretical and practical elements, and use them for their creative and scientific development. They have an advanced understanding o research methodology.	2018_dz.szt._P7S_WG

<b>SKILLS</b>		
U_OOD	The student has advanced skills to set scientific questions and analyse problems or to solve problems practically on the basis of the course content, experience and skills gained in a particular field of science unrelated to the leading discipline of the study programme.	2018_P7S_UW
W6-MM-S2-U01	The student possesses the skills necessary to create and implement their artistic concepts in the field of music in multimedia.	2018_dz.szt._P7S_UU, 2018_dz.szt._P7S_UW
W6-MM-S2-U02	The student can translate acquired and continuously developed theoretical knowledge into practical actions in sound and music production from a technological perspective.	2018_dz.szt._P7S_UW
W6-MM-S2-U03	The student can independently handle musical, sound, and audiovisual material, including creating, editing, and post-producing their own artistic works using appropriate tools and techniques.	2018_dz.szt._P7S_UU, 2018_dz.szt._P7S_UW
W6-MM-S2-U04	The student proficiently utilizes modern technologies to execute multimedia artistic projects encompassing music, visual arts, and video games.	2018_dz.szt._P7S_UK, 2018_dz.szt._P7S_UU, 2018_dz.szt._P7S_UW
W6-MM-S2-U05	The student can conduct an oral or written analysis of the musical layer of an audiovisual work, demonstrating knowledge of relevant workshop, aesthetic, and cultural contexts.	2018_dz.szt._P7S_UK
W6-MM-S2-U06	The student is proficient in using technical terminology related to sound processing technique and recognizing the sound layer in audiovisual forms.	2018_dz.szt._P7S_UU
W6-MM-S2-U07	The student can write a scientific paper, adhering to the applicable methodological rules and editorial standards.	2018_dz.szt._P7S_UK
W6-MM-S2-U08	The student communicates in a foreign language, demonstrating advanced communicative language skills. The student can read and understand complex scientific texts, as well as advanced skills in preparing various written works (including research papers) and oral presentations on specific issues related to Music in Multimedia in a foreign language. The student uses a foreign language at the B2+ level of the Common European Framework of Reference for Languages.	2018_dz.szt._P7S_UK, 2018_dz.szt._P7S_UW
<b>SOCIAL COMPETENCES</b>		
KS_OOD	The student understands the need for multidisciplinary approach to problem solving, integrating knowledge or using skills from various disciplines, and practicing self-study for deepening the acquired knowledge.	2018_P7S_KK
W6-MM-S2-K01	The student is aware of the need to adhere to ethical and legal norms related to the profession.	2018_dz.szt._P7S_KO
W6-MM-S2-K02	The student demonstrates the ability to function in society by carrying out their artistic activities and adapting to the contemporary job market.	2018_dz.szt._P7S_KO
W6-MM-S2-K03	The student is aware of the importance of using acquired knowledge for self-education and shows the ability to initiate and improve practical skills in others.	2018_dz.szt._P7S_KK, 2018_dz.szt._P7S_KR
W6-MM-S2-K04	The student demonstrates the ability to evaluate their own critically and others' actions and artistic achievements, as well as creative and intellectual opinions and attitudes.	2018_dz.szt._P7S_KO, 2018_dz.szt._P7S_KR
W6-MM-S2-K05	The student is aware of the role and significance of audiovisual art and its social impact.	2018_dz.szt._P7S_KO
W6-MM-S2-K06	The student can collaborate with others in team projects and take on a leading role within such a team.	2018_dz.szt._P7S_KO, 2018_dz.szt._P7S_KR
W6-MM-S2-K07	The student demonstrates openness to innovation and readiness to explore new tools and technologies, taking risks and experimenting to achieve innovative artistic results.	2018_dz.szt._P7S_KK, 2018_dz.szt._P7S_KO, 2018_dz.szt._P7S_KR