

1.	Field of study	Music in Multimedia
2.	Faculty	Faculty of Fine Arts and Educational Science
3.	Academic year of entry	2022/2023 (winter term), 2023/2024 (winter term)
4.	Level of qualifications/degree	second-cycle studies
5.	Degree profile	practical
6.	Mode of study	full-time
7.	Academic year for which the revised course structure applies	—

Specialization: Sound in Video Games

A		form of teaching						year 1						year 2					
								semester 1			semester 2			semester 3			semester 4		
								L	O	E	L	O	E	L	O	E	L	O	E
No.	Module	Lang.	E/C	Total	L	O	Total ECTS	L	O	E	L	O	E	L	O	E			
1	Computer aided composition	PL	Z	30		30	2		30	2									
2	Ear training 1	PL	Z	15		15	1		15	1									
3	Historical aspects of music of audiovisual forms 1	PL	Z	45	15	30	3	15	30	3									
4	Propaedeutics of audiovisual matters 1	PL	Z	45	15	30	3	15	30	3									
5	Protection of an intellectual property	PL	Z	15		15	1		15	1									
6	Recording techniques 1	PL	Z	30		30	3		30	3									
7	Solfege of colours 1	PL	Z	15		15	1		15	1									
8	Studio computer techniques 1	PL	Z	30		30	3		30	3									
9	Ear training 2	PL	Z	15		15	1				15	1							
10	Historical aspects of music of audiovisual forms 2	PL	E	45	15	30	3				15	30	3						
11	Methodology of Master thesis	PL	Z	15		15	1				15	1							
12	Propaedeutics of audiovisual matters 2	PL	E	45	15	30	3				15	30	3						
13	Recording techniques 2	PL	E	30		30	3				30	3							
14	Solfege of colours 2	PL	Z	15		15	1				15	1							
15	Studio computer techniques 2	PL	Z	30		30	2				30	2							
16	Diploma workshop 1	PL	Z	30		30	4							30	4				
17	Ear training 3	PL	Z	15		15	2							15	2				
18	Graduate Seminar 1	PL	Z	30		30	4							30	4				
19	Selected issues of popular music 1	PL	Z	30		30	2							30	2				
20	Solfege of colours 3	PL	Z	15		15	1							15	1				
21	Sound programming	PL	Z	30		30	3							30	3				
22	Studio computer techniques 3	PL	Z	30		30	2							30	2				
23	Diploma workshop 2	PL	E	30		30	6									30	6		
24	Graduate Seminar 2	PL	Z	30		30	5									30	5		
25	Music of the World	PL	Z	30	15	15	3								15	15	3		
26	Selected issues of popular music 1	PL	Z	30		30	2									30	2		
27	Solfege of colours 4	PL	Z	15		15	2									15	2		
TOTAL A:				735	75	660	67	30	195	17	30	165	14	0	180	18	15	120	18

INTERNSHIPS AND FIELD WORK											year 1						year 2					
No.	Module	Lang.	E/C	form of teaching			Total ECTS	semester 1			semester 2			semester 3			semester 4					
				Total	L	O		L	O	E	L	O	E	L	O	E	L	O	E			
1	Workshops 1	PL	Z	30		30	2		30	2												
2	Work placements / Practicess 1	PL	Z	160		160	6				160	6										
3	Workshops 2	PL	Z	30		30	3				30	3										
4	Work placements / Practicess 2	PL	Z	100		100	4							100	4							
5	Work placements / Practicess 3	PL	Z	100		100	4											100	4			
				TOTAL INTERNSHIPS AND FIELD WORK:			420	0	420	19	0	30	2	0	190	9	0	100	4	0	100	4
OTHER REQUIREMENTS											year 1						year 2					
No.	Module	Lang.	E/C	form of teaching			Total ECTS	semester 1			semester 2			semester 3			semester 4					
				Total	L	O		L	O	E	L	O	E	L	O	E	L	O	E			
1	Foreign language	-	E	30		30	2		30	2												
2	General academic module (Humanities)	-	Z	45		45	3		45	3												
3	General academic module (Social Sciences)	-	Z	30		30	2				30	2										
				TOTAL OTHER REQUIREMENTS:			105	0	105	7	0	75	5	0	30	2	0	0	0	0	0	0
SPECIALTY											year 1						year 2					
No.	Module	Lang.	E/C	form of teaching			Total ECTS	semester 1			semester 2			semester 3			semester 4					
				Total	L	O		L	O	E	L	O	E	L	O	E	L	O	E			
1	Creating voices for characters	PL	Z	30		30	2		30	2												
2	Programming issues 1	PL	Z	30		30	2		30	2												
3	Spatial Sound Systems	PL	Z	30		30	2		30	2												
4	Programming issues 2	PL	Z	30		30	2				30	2										
5	Sound effects in games 1	PL	Z	30		30	3				30	3										
6	Programming issues 3	PL	E	30		30	3							30	3							
7	Sound design 1	PL	Z	30		30	2							30	2							
8	Sound effects in games 2	PL	Z	30		30	3							30	3							
9	Implementation of sound - middleware	PL	Z	30		30	4													30	4	
10	Sound design 2	PL	Z	30		30	4													30	4	
				TOTAL SPECIALTY:			300	0	300	27	0	90	6	0	60	5	0	90	8	0	60	8
				TOTAL:			1560	75	1485	120	420	30	475	30	370	30	295	30	295	30	30	30
TOTAL											1560											

The study ends with the awarding of a Master's Degree in the field of Music in Multimedia: Sound in Video Games.

Legend

Each semester consists of 15 weeks

E/C - examination/course work

E - ECTS

L - lecture, O - all forms of teaching excluding lecture (practical classes, laboratory classes, discussion classes, seminar, proseminar, language classes, field practice, workshop, internship, tutoring)

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Specialization: Music Composing in Audiovisual Arts

A		form of teaching						year 1						year 2					
								semester 1			semester 2			semester 3			semester 4		
								L	O	E	L	O	E	L	O	E	L	O	E
No.	Module	Lang.	E/C	Total	L	O	Total ECTS	L	O	E	L	O	E	L	O	E			
1	Computer aided composition	PL	Z	30		30	2		30	2									
2	Ear training 1	PL	Z	15		15	1		15	1									
3	Historical aspects of music of audiovisual forms 1	PL	Z	45	15	30	3	15	30	3									
4	Propaedeutics of audiovisual matters 1	PL	Z	45	15	30	3	15	30	3									
5	Protection of an intellectual property	PL	Z	15		15	1		15	1									
6	Recording techniques 1	PL	Z	30		30	3		30	3									
7	Solfege of colours 1	PL	Z	15		15	1		15	1									
8	Studio computer techniques 1	PL	Z	30		30	3		30	3									
9	Ear training 2	PL	Z	15		15	1				15	1							
10	Historical aspects of music of audiovisual forms 2	PL	E	45	15	30	3				15	30	3						
11	Methodology of Master thesis	PL	Z	15		15	1				15	1							
12	Propaedeutics of audiovisual matters 2	PL	E	45	15	30	3				15	30	3						
13	Recording techniques 2	PL	E	30		30	3				30	3							
14	Solfege of colours 2	PL	Z	15		15	1				15	1							
15	Studio computer techniques 2	PL	Z	30		30	2				30	2							
16	Diploma workshop 1	PL	Z	30		30	4							30	4				
17	Ear training 3	PL	Z	15		15	2							15	2				
18	Graduate Seminar 1	PL	Z	30		30	4							30	4				
19	Selected issues of popular music 1	PL	Z	30		30	2							30	2				
20	Solfege of colours 3	PL	Z	15		15	1							15	1				
21	Sound programming	PL	Z	30		30	3							30	3				
22	Studio computer techniques 3	PL	Z	30		30	2							30	2				
23	Diploma workshop 2	PL	E	30		30	6									30	6		
24	Graduate Seminar 2	PL	Z	30		30	5									30	5		
25	Music of the World	PL	Z	30	15	15	3								15	15	3		
26	Selected issues of popular music 1	PL	Z	30		30	2									30	2		
27	Solfege of colours 4	PL	Z	15		15	2									15	2		
TOTAL A:				735	75	660	67	30	195	17	30	165	14	0	180	18	15	120	18

INTERNSHIPS AND FIELD WORK											year 1						year 2					
No.	Module	Lang.	E/C	form of teaching			Total ECTS	semester 1			semester 2			semester 3			semester 4					
				Total	L	O		L	O	E	L	O	E	L	O	E	L	O	E			
1	Workshops 1	PL	Z	30		30	2		30	2												
2	Work placements / Practicess 1	PL	Z	160		160	6				160	6										
3	Workshops 2	PL	Z	30		30	3				30	3										
4	Work placements / Practicess 2	PL	Z	100		100	4							100	4							
5	Work placements / Practicess 3	PL	Z	100		100	4											100	4			
				TOTAL INTERNSHIPS AND FIELD WORK:			420	0	420	19	0	30	2	0	190	9	0	100	4	0	100	4
OTHER REQUIREMENTS											year 1						year 2					
No.	Module	Lang.	E/C	form of teaching			Total ECTS	semester 1			semester 2			semester 3			semester 4					
				Total	L	O		L	O	E	L	O	E	L	O	E	L	O	E			
1	Foreign language	-	E	30		30	2		30	2												
2	General academic module (Humanities)	-	Z	45		45	3		45	3												
3	General academic module (Social Sciences)	-	Z	30		30	2				30	2										
				TOTAL OTHER REQUIREMENTS:			105	0	105	7	0	75	5	0	30	2	0	0	0	0	0	0
SPECIALTY											year 1						year 2					
No.	Module	Lang.	E/C	form of teaching			Total ECTS	semester 1			semester 2			semester 3			semester 4					
				Total	L	O		L	O	E	L	O	E	L	O	E	L	O	E			
1	Analysis of an audiovisual work 1	PL	Z	15		15	1		15	1												
2	Classical harmony 1	PL	Z	15		15	1		15	1												
3	Composition 1	PL	Z	15		15	2		15	2												
4	Instrumentation 1	PL	Z	15		15	2		15	2												
5	Analysis of an audiovisual work 2	PL	Z	15		15	1				15	1										
6	Classical harmony 2	PL	Z	15		15	1				15	1										
7	Composition 2	PL	Z	30		30	2				30	2										
8	Instrumentation 2	PL	Z	15		15	1				15	1										
9	Analysis of an audiovisual work 3	PL	E	15		15	1							15	1							
10	Composition 3	PL	Z	30		30	3							30	3							
11	Compositional techniques of the 20th and 21st centuries 1	PL	Z	30	15	15	2							15	15	2						
12	Jazz harmony 1	PL	Z	15		15	2							15	2							
13	Composition 4	PL	Z	30		30	3												30	3		
14	Compositional techniques of the 20th and 21st centuries 2	PL	E	30	15	15	3												15	15	3	
15	Jazz harmony 2	PL	Z	15		15	2												15	2		
				TOTAL SPECIALTY:			300	30	270	27	0	60	6	0	75	5	15	75	8	15	60	8
				TOTAL:			1560	105	1455	120	390	30	490	30	370	30	310	30	310	30	310	30
TOTAL											1560											

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Legend

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