

1.	Field of study	Computer Game Graphics
2.	Academic year of entry	2014/2015 (winter term)
3.	Level of qualifications/degree	second-cycle studies
4.	Degree profile	practical
5.	Mode of study	full-time

Module: Musical composition, 2

Module code: 13-PG2P-KO2

1. Number of the ECTS credits: 4

2. Learning outcomes of the module			
code	description	learning outcomes of the programme	level of competence (scale 1-5)
13-PG2P-KO2-1	The student knows the basics of traditional and contemporary composition techniques.	K_W02	5
13-PG2P-KO2-2	The student is able to choose and apply appropriate composition means / techniques.	K_W08	3
13-PG2P-KO2-3	The student is aware of the musical work creation process.	K_U01 K_U03 K_W02	3 3 3
13-PG2P-KO2-4	The student is able to compose a short musical piece of logical structure.	K_K01 K_K03 K_K07 K_W05	4 4 4 4

3. Module description	
Description	The aim of the course – the Musical composition module is to provide the student with knowledge and practical skills in the area of music creation, to develop musical imagination (including harmonic, colour and formal imagination) and to reveal and release the student's creativity. The module is aimed at familiarizing students with the basics of traditional and contemporary composition techniques, with particular focus on techniques and styles useful for the creation of game musical layer and other multimedia and inter-media activities, as well as the student's attempt to find his own creative solutions, work methods (composition techniques) and his own musical language.
Prerequisites	Obtaining credit for the 13-PG2P-KO1 module

4. Assessment of the learning outcomes of the module			
code	type	description	learning outcomes of the module
KO2-w-1	Oral exam	Verification of the required portion of knowledge acquired through participation in practical classes and through reading recommended source texts, as well as the analysis of selected musical works.	13-PG2P-KO2-1, 13-PG2P-KO2-2, 13-PG2P-KO2-3
KO2-w-2	Practical work	The realization of a practical task.	13-PG2P-KO2-4

5. Forms of teaching						
code	form of teaching			required hours of student's own work		assessment of the learning outcomes of the module
	type	description (including teaching methods)	number of hours	description	number of hours	
KO2-fs-1	practical classes	presentations combining theoretical knowledge and musical examples (score and aural analyses); - the on-going control of students' work in the form of work analysis and discussions (possible corrections); - solving assigned problems by students;	30	preparation for practical classes through individual analysis of indicated musical pieces and other sources correction of possible mistakes pointed out during consultations (in practical classes) - creative realization of the student's own musical ideas	90	KO2-w-1, KO2-w-2