

1.	Field of study	eative management in new media	
2.	Faculty	ztof Kieślowski Film School	
3.	Academic year of entry	0/2021 (winter term), 2021/2022 (winter term)	
4.	Level of qualifications/degree	cond-cycle studies	
5.	Degree profile general academic		
6.	Mode of study full-time		

Module: Workshop 3 (optional courses: Film and television workshop 3 or Producer's workshop 3)

Module code: 09-ZN-S2-W3

## 1. Number of the ECTS credits: 5

2. Learning outcomes of the module				
code	description	learning outcomes of the programme	level of competence (scale 1-5)	
W3_1	Student knows and understands the basic concepts of intellectual property protection, characterizes personal and property rights. Identifies the principles of copyright in conjunction with the applicable European Community law, has knowledge of the basic legal regulations regarding the protection of industrial property and copyright.	K_W08	5	
W3_2	Student knows the general principles of creating and using graphics in advertising communication, meaning, reception and selection of colors and shapes when designing graphics.	K_W05	4	
W3_3	Student is able to plan the process of creating functional graphics - from defining the goal through the project to the verification of the finished project with expectations	K_U07	5	
W3_4	Student detects the relationship between social, civilization and cultural processes and knows how to present them in a project aimed at raising funds, has the ability to protect data, keeps up with the rapid development of technology related to security in the network.	K_U05	4	
W3_5	Student is open to various concepts of solutions to the problems posed for analysis during the exercises and cares about the achievement of the adopted goals.	K_K05	3	
W3_6	Student is ready and open to continuing education in the field of security procedures in the network, and on the basis of the analysis of new situations and problems independently formulates proposals for their solution.	K_K06	4	

3. Module description	3. Module description		
	Auxiliary subjects:  • Film and television workshop 3  • Producer's workshop 3		
	Description of the subject: Film and television workshop 3		

The aim of the course is to summarize theoretical practical knowledge as part of the current course of study. The main aim of the lectures is to familiarize the audience with the most important issues of the history of the universal film, on the cultural, social and political background. Historical reflection will be connected with reflection on the evolution of the means of film expression, resulting from the cooperation of aesthetic and technological factors. Particular attention will be given to the analysis and interpretation of films illustrating lectures.

Description of the item: Producer's workshop 3

The aim of the course is practical implementation in the practice of creating multimedia works of knowledge and skills from other subjects of the semester 3. This subject will be practical and its essence will be the use of knowledge about the film and television production process in new media. The student will learn about potential sources of financing, including how to obtain public funds, European and private funds, and the sources of mutual exchange of services in the field of social media projects.

Prerequisites

Student has to have basic knowledge on sinematography and social media tools.

4. Assessmer	4. Assessment of the learning outcomes of the module			
code	type	description	learning outcomes of the module	
W3_w_1	Test	Written or oral test verifying the student's competence in the following areas: general knowledge about the sale of the work on the web, business skills, knowledge of the basics of selling the work on the example of your own business. The student should have already performed the sales analysis of his work.	W3_1, W3_2	
W3_w_2	Continuous evaluation	Ongoing individual assessment of a student's work in the field of his own activities aiming to sell a work on the web. Observation of the student in terms of knowledge of the value of his work. The student prepares for the theoretical knowledge exam and prepares a graphic plan for the sale of his work.	W3_3, W3_4, W3_5, W3_6	

5. Forms of teaching				T		
_	form of teaching			required hours of student's own work		assessment of the
code	type	description (including teaching methods)	number of hours	1 ABSCRIPTION	number of hours	learning outcomes of the module
W3_fs_1	lecture	Thematic lecture, with comparative elements, common discussion and work of all participants on a given one script.	15	Analysis of the literature on the subject, analysis of the lecture content, searching for examples in practice, independent implementation of the indicated material batches, including the subject literature.	45	W3_w_1
W3_fs_2	workshop	Pitching / presentation of one's own idea to a group of participants.	15	Individual preparation for each class, systematization of the material presented during classes, preparation of projects - also group ones. Independent implementation of the material sections indicated in the syllabus and analysis of examples selected by the	75	W3_w_2



	lecturer, repetition and consolidation of knowledge and skills acquired during classes.
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