University of Silesia in Katowice
Faculty of Fine Arts and Music

1.	Field of study	Computer Game Graphics
2.	Academic year of entry	2014/2015 (winter term)
3.	Level of qualifications/degree	second-cycle studies
4.	Degree profile	practical
5.	Mode of study	full-time

Module: Multimedia part 1

Module code: 13-PG2P-MU1

1. Number of the ECTS credits: 2

2. Learning outcomes of the module			
code	description	learning outcomes of the programme	level of competence (scale 1-5)
13-PG2P -MU1-1	The student has detailed knowledge concerning the creation of independent forms of artistic expression within the multimedia workshop area.	K_W02	2
13-PG2P-MU1-2	The student knows and understands models constituting the grounds for the multimedia creation.	K_W03	2
13-PG2P-MU1-3	The student has a well developed artistic personality allowing him to realize advanced multimedia projects.	K_U01	3
13-PG2P-MU1-4	The student is able to create interactive environments using dedicated computer programmes.	K_U03	3
13-PG2P-MU1-5	The student makes independent decisions while realizing his own multimedia designs.	K_U03	3
13-PG2P-MU1-6	The student is able to foresee significant aesthetic and content-related effects of artistic works in terms of aesthetic, social and legal aspects.	K_U04	3
13-PG2P-MU1-7	The student has skills and abilities regarding inspiration with various cultural and social models for enhancing their own multimedia creativity.	K_U07	4

3. Module description	
Description	The aim of the course is to find and develop possibilities of creative activity in the field of multimedia and to deepen experience and knowledge regarding multimedia.
Prerequisites	No preliminary requirements.

4. Assessment of the learning outcomes of the module

code	type	description	learning outcomes of the module
13-PG2P-MU1-w-1	Credit project	Verification of knowledge and skills on the basis of the standard of realization of an individual multimedia project performed by the student.	13-PG2P -MU1-1, 13-PG2P-MU1-2, 13-PG2P-MU1-3, 13-PG2P-MU1-4, 13-PG2P-MU1-5, 13-PG2P-MU1-6, 13-PG2P-MU1-7

5. Forms of teaching

code	form of teaching			required hours of student's own work		assessment of the learning outcomes of the module
	type	description (including teaching methods)	number of hours	description	number of hours	
MU1-fs-1	practical classes	The workshop preparing for the independent and conscious preparation of individual multimedia projects (all students)	30	Work based on the discussed plastic techniques, including knowledge and skills necessary for the realization of the credit project	30	13-PG2P-MU1-w-1