

1.	Field of study Film and TV Production Management					
2.	Faculty	Krzysztof Kieślowski Film School				
3. Academic year of entry		025/2026 (winter term)				
4.	Level of qualifications/degree	second-cycle studies				
5.	Degree profile	general academic				
6. Mode of study		part-time				
7.	General information about the module					
Module name		Film workshop 3				
Module code		W8-OF-N2-WF3				
Number of the ECTS credits		5				
Language of instruction		Polish				
Purpose and description of the content of education		Student poznaje zasady funkcjonowania w biznesie audiowizualnym. Poznaje jego zależności i potrafi je rozróżnić. Potrafi poruszać się na arenie międzynarodowej. Student zna swoją wartość, oraz wartość projektu, który reprezentuje. zna zasady konkurencyjności oraz stosowania dobrych praktyk.				
List of modules that must be completed before starting this module (if necessary)		not applicable				

8. Learning	ning outcomes of the module			
Code	Description	Learning outcomes of the programme	Level of competenc (scale 1-5)	
WF3_1	Student posiada wiedzę na temat pobocznych aspektów filmu fabularnego	K_W01	5	
WF3_2	Student posiada wiedzę z zakresu muzyki i sektora finansowego	K_W02	4	
WF3_3	Student rozumie potrzebę nieustannego kształcenia i podnoszenia kwalifikacji zawodowych	K_U01	5	
WF3_4	Student jest dyspozycyjny, posiada samodyscyplinę i wykazuje elastyczność w podejściu do powierzonych mu zadań	K_U02	4	
WF3_5	Student ma kompetencję bycia zamawiającym daną usługę	К_К01	5	
WF3_6	Student wykazuje odporność na stres związany z kierowaniem przydzieloną mu pracą.	К_К02	4	

9.	Methods of conducting classes					
	Code Category		Name (description)			
a05		Lecture methods / expository methods	Explanation/clarification explication involving the derivation of a predetermined theorem from other, already known ones, in the number of steps specified by the person teaching the course			
b06		Problem-solving methods	Activating method – staged drama/drama experiential learning; solving a problem by acting out a role; a.k.a. a role-playing method; role-players interpret their roles in an individual way; the identification with the role is achieved through the activation of the senses, imagination and speech,			



		the stimulation of gesture and movement, etc.; the aim of drama is to experience situations, problems and events mediated by the role; staged drama is a role-playing method enriched with props and stage scenery illustrating a theme
b07	Problem-solving methods	Activating methods: a case study a comprehensive description of a phenomenon connected with the selected discipline; reflecting the reality, presenting the 'what', 'where' and 'how' of the phenomenon, i.e., all of its key aspects to be discussed in class; used as a reproduction, presentation, discussion or diagnosis of factors that shape the phenomenon or interact with it; an in-depth qualitative analysis and evaluation of a selected phenomenon
c02	Demonstration methods	Video show reproducing a film or video material in its entirety or in fragments in order to illustrate the content taught in class, to submit it to analysis and evaluation or to use it as an exercise in image perception; a film/video can be a work of art, an illustration (also technical illustration) of a content/phenomenon/object, a private record of an action, a media image, etc.
c06	Demonstration methods	Demonstration-imitation a presentation of a model way of performing specific activities accompanied by a commentary; it aims at triggering imitation activities in an individual or in a group of participants observing the activities of the person teaching the course until the right habit is formed through regular exercise; the demonstration-imitation method is combined with a physical practice of activities/behaviours
e02	Practical methods	Production exercise – workshop an activity involving the creation of an object/product according to the rules/principles/description provided by the academic teacher acting as the workshop master
e03	Practical methods	Creation/production – creative workshop an activity involving creating/producing a work/artifact based on the individual, creative effort of the participant; the creative workshop is characterized by the presence and openness which make it possible to access the essence of the work/ peculiarity of the artifact at every stage of its creation/production
f01	Methods of self-learning	Self-education a method which involves independent acquisition of knowledge, skills and social competences, extending their scope and quality; complementary to the learning process taking place in class; taking on the task of developing and adjusting qualifications on one's own; self-study
f02	Methods of self-learning	Individual work with a text searching for and acquiring new information using textbooks and other written sources (including their digital versions); searching for texts, selecting fragments for analysis/interpretation, using other texts to solve a problem related to the studied issue
f03	Methods of self-learning	Conceptual work a (mainly intellectual) activity carried out independently (or in a selected group) resulting in the creation of a concept, idea or project; creating a plan based on a vision; developing a general outline of a project; producing a simplified sketch of the variant versions of a procedure/product/work



10. Forms of tead	10. Forms of teaching						
Code	Name	Numbo houi		Assessment of the learning outcomes of the module	Learning outcomes of the module	Methods of conducting classes	
WF3-1	workshop	20		course work	WF3_1, WF3_2, WF3_3, WF3_4, WF3_5, WF3_6	a05, b06, b07, e03, f01, f02, f	
11. The student's	work, apart from participation in class	es, includ	des in	particular:			
Code	Category			Name (description)			Is it part of the BUNA?
a04	Preparation for classes			Consulting materials complementary to those indicated in the syllabus agreeing on materials complementary to those indicated in the syllabus, supporting the implementation of tasks resulting from or necessary for class participation			Yes
d01	Consulting the results of the verification of learning outcomes			Analysis of the corrective feedback provided by the academic teacher on the results of the verification of learning outcomes reading through the academic teacher's comments, assessments and opinions on the implementation of the task aimed at checking the level of the achieved learning outcomes			
d02	Consulting the results of the verification of learning outcomes			Development of a corrective action plan as well as supplementary/corrective tasks reviewing and selecting tasks and activities enabling the elimination of errors indicated by the academic teacher, their verification or correction resulting in completing the task with at least the minimum passing grade			Yes
e02				Publication of a work/presentation of an activity, also beyond the walls of the University a set of activities carried out to disseminate (out of class) the effects of scholarly research, artistic, creative, project, construction, experimental work, etc., in the form of a classic presentation, exhibition, concert, projection, poster presentation, media mediated publication, in the digital form and as part of other activities; dissemination using various forms and tools			Yes

Information on the details of the module implementation in a given academic year can be found in the syllabus available in the USOS system: <u>https://usosweb.us.edu.pl</u>.