

1.	Field of study	Music in Multimedia
2.	Faculty	Faculty of Fine Arts and Educational Science
3.	Academic year of entry	2025/2026 (winter term)
4.	Level of qualifications/degree	second-cycle studies
5.	Degree profile	practical
6.	Mode of study	full-time

7.	General information about the module	
Module name		Sound effects
Module code		W6-DigiCrea-MM-SEF
Number of the ECTS credits		2
Language of instruction		English
Purpose and description of the content of education		The "Sound Effects" module focuses on exploring the role of sound effects in creating immersive audiovisual experiences. Students will be able to delve into techniques for creating, modifying, and implementing sound effects in various artistic and commercial contexts. The course includes hands-on workshops where participants will work on developing and integrating sounds with visuals. The module also covers technological aspects, such as specialized software and sound tools for professional sound effects production. The course allows students to develop their creativity, providing tools for experimenting with sound in different creative forms. Participants will work both individually and in groups, gaining experience in teamwork. The module's outcome will be creating a sound project demonstrating the participants' skills in developing and utilizing sound effects.
List of modules that must be completed before starting this module (if necessary)		not applicable

8.	Learning outcomes of the module			
Code	Description	Learning outcomes of the programme	Level of competenc (scale 1-5)	
SND-S2-SEF_1	The student knows techniques for creating, modifying and implementing sound effects in various artistic and commercial contexts.	W6-MM-S2-W02	5	
		W6-MM-S2-W03	4	
		W6-MM-S2-W04	4	
SND-S2-SEF_2	The student can use specialized software and tools for professional sound effects production.	W6-MM-S2-U02	5	
		W6-MM-S2-U03	5	
		W6-MM-S2-U04	4	
SND-S2-SEF_3	The student can integrate sound effects with visual material to create cohesive audiovisual experiences.	W6-MM-S2-U01	4	
		W6-MM-S2-U03	5	
		W6-MM-S2-U04	5	
SND-S2-SEF_4	The student demonstrates the ability to work individually and collaboratively on sound projects.	W6-MM-S2-K02	4	
		W6-MM-S2-K04	3	

		W6-MM-S2-K06	5
--	--	--------------	---

9. Methods of conducting classes		
Code	Category	Name (description)
b07	Problem-solving methods	Activating methods: a case study <i>a comprehensive description of a phenomenon connected with the selected discipline; reflecting the reality, presenting the 'what', 'where' and 'how' of the phenomenon, i.e., all of its key aspects to be discussed in class; used as a reproduction, presentation, discussion or diagnosis of factors that shape the phenomenon or interact with it; an in-depth qualitative analysis and evaluation of a selected phenomenon</i>
b08	Problem-solving methods	Activating method – peer learning <i>learning through the exchange of knowledge in a group/team/pair of students, i.e., in the so-called learning cell; a kind of mutual learning; an approach focused on student activity under the guidance of the person teaching the course; a learning situation where students with a similar level of experience learn from one another</i>
c02	Demonstration methods	Video show <i>reproducing a film or video material in its entirety or in fragments in order to illustrate the content taught in class, to submit it to analysis and evaluation or to use it as an exercise in image perception; a film/video can be a work of art, an illustration (also technical illustration) of a content/phenomenon/object, a private record of an action, a media image, etc.</i>
c06	Demonstration methods	Demonstration-imitation <i>a presentation of a model way of performing specific activities accompanied by a commentary; it aims at triggering imitation activities in an individual or in a group of participants observing the activities of the person teaching the course until the right habit is formed through regular exercise; the demonstration-imitation method is combined with a physical practice of activities/behaviours</i>

10. Forms of teaching					
Code	Name	Number of hours	Assessment of the learning outcomes of the module	Learning outcomes of the module	Methods of conducting classes
Wr_SEF	workshop	15	course work	SND-S2-SEF_1, SND-S2-SEF_2, SND-S2-SEF_3, SND-S2-SEF_4	b07, b08, c02, c06

11. The student's work, apart from participation in classes, includes in particular:			
Code	Category	Name (description)	Is it part of the BUNA?
a02	Preparation for classes	Literature reading / analysis of source materials <i>reading the literature indicated in the syllabus; reviewing, organizing, analyzing and selecting source materials to be used in class</i>	No
a03	Preparation for classes	Developing practical skills <i>activities involving the repetition, refinement and consolidation of practical skills, including those developed during previous classes or new skills necessary for the implementation of subsequent elements of the curriculum (as preparation for class participation)</i>	No
c03	Preparation for verification of learning outcomes	Implementation of an individual or group assignment necessary for course/phase/ examination completion <i>a set of activities aimed at performing an assigned task, to be executed out of class, as an obligatory phase/element of the verification of the learning outcomes assigned to the course</i>	No
d01	Consulting the results of the verification of	Analysis of the corrective feedback provided by the academic teacher on the results of the	Yes

	learning outcomes	verification of learning outcomes <i>reading through the academic teacher's comments, assessments and opinions on the implementation of the task aimed at checking the level of the achieved learning outcomes</i>	
--	-------------------	---	--

Information on the details of the module implementation in a given academic year can be found in the syllabus available in the USOS system: <https://usosweb.us.edu.pl>.