

1.	Field of study	Information Architecture
2.	Faculty	Faculty of Humanities
3.	Academic year of entry	2025/2026 (winter term)
4.	Level of qualifications/degree	first-cycle studies
5.	Degree profile	general academic
6.	Mode of study	full-time

7.	General information about the module	
Module name		English for digital designers
Module code		W1-AI-S1-EDD03
Number of the ECTS credits		2
Language of instruction		English
Purpose and description of the content of education		The student acquires English terminology in the field of digital design, including vocabulary related to user-centered design, user experience research, information architecture, interaction and interface design, prototyping, and teamwork. The student learns the sources of this terminology and acquires skills in using computer-based terminological information systems.
List of modules that must be completed before starting this module (if necessary)		not applicable

8.	Learning outcomes of the module			
Code	Description	Learning outcomes of the programme	Level of competenc (scale 1-5)	
EDD03_1	The student demonstrates knowledge of specialized English vocabulary used in the digital design process, including user-centered design, user experience research, information architecture, interaction and interface design, prototyping, and teamwork (communication).	K_W01 K_W03	2 3	
EDD03_2	The student has the ability to translate English texts in the field of digital design and can prepare short notes, emails, and infographics in English. The student is proficient in using various lexical sources and tools - dictionaries, thesauruses, glossaries, terminological databases, terminological standards, and translators.	K_U01 K_U11	3 3	
EDD03_3	The student is able to present information publicly, establish cooperation, and communicate in English on matters related to digital design.	K_K03	3	
EDD03_4	The student is capable of independently identifying issues that require a deepening of their knowledge of the English language. They can find the appropriate resources and tools, as well as develop an individual learning plan.	K_U13	2	

9.	Methods of conducting classes		
Code	Category	Name (description)	
b09	Problem-solving methods	Activating method – flipped classroom <i>anticipatory learning; work in class is based on previously studied material indicated by the person teaching the course; preparation outside the classroom serves the purpose of getting familiar with the issues whose knowledge is necessary for participating in the in-class discussion and the training in the related practical skills; the activity is based on the work of</i>	

		<i>students under the guidance of the person teaching the course</i>
d01	Programmed learning methods	Working with a computer <i>e.g., Webquest; implementation of educational tasks using electronic and digital devices, computer programs and Internet applications; the academic teacher acts as a consultant; students' work is carried out step by step according to the plan laid own by the person teaching the course and following his instructions, and proceeds towards producing the indicated results within the set deadline</i>
d02	Programmed learning methods	Working with a programmed textbook <i>working with a textbook containing instructional material covering part of or the entire curriculum of the module as well as a formula for studying the content; includes working with a subject textbook, an atlas, a catalogue, a problem book, etc.</i>
f01	Methods of self-learning	Self-education <i>a method which involves independent acquisition of knowledge, skills and social competences, extending their scope and quality; complementary to the learning process taking place in class; taking on the task of developing and adjusting qualifications on one's own; self-study</i>

10. Forms of teaching					
Code	Name	Number of hours	Assessment of the learning outcomes of the module	Learning outcomes of the module	Methods of conducting classes
EDD03_fs_1	laboratory classes	30	course work	EDD03_3, EDD03_1, EDD03_2, EDD03_4	b09, d01, d02, f01

11. The student's work, apart from participation in classes, includes in particular:				
Code	Category	Name (description)		Is it part of the BUNA?
a01	Preparation for classes	Search for materials and review activities necessary for class participation <i>reviewing literature, documentation, tools and materials as well as the specifics of the syllabus and the range of activities indicated in it as required for full participation in classes</i>		No
a03	Preparation for classes	Developing practical skills <i>activities involving the repetition, refinement and consolidation of practical skills, including those developed during previous classes or new skills necessary for the implementation of subsequent elements of the curriculum (as preparation for class participation)</i>		No
c02	Preparation for verification of learning outcomes	Studying the literature used in and the materials produced in class <i>exploring the studied content, inquiring, considering, assimilating, interpreting it, or organizing knowledge obtained from the literature, documentation, instructions, scenarios, etc., used in class as well as from the notes or other materials/artifacts made in class</i>		No
d01	Consulting the results of the verification of learning outcomes	Analysis of the corrective feedback provided by the academic teacher on the results of the verification of learning outcomes <i>reading through the academic teacher's comments, assessments and opinions on the implementation of the task aimed at checking the level of the achieved learning outcomes</i>		Yes

Information on the details of the module implementation in a given academic year can be found in the syllabus available in the USOS system: <https://usosweb.us.edu.pl>.