

1.	Field of study	Music in Multimedia
2.	Faculty	Faculty of Fine Arts and Educational Science
3.	Academic year of entry	2025/2026 (winter term)
4.	Level of qualifications/degree	second-cycle studies
5.	Degree profile	practical
6.	Mode of study	full-time

7. General information about the module	
Module name	Sound Studio
Module code	W6-DigiCrea-MM-SS
Number of the ECTS credits	3
Language of instruction	English
Purpose and description of the content of education	The "Sound Studio" module is a workshop designed to enhance creative skills in working with sound. Students will explore fundamental techniques and tools used in sound studios, focusing on artistic and technological aspects. The workshops involve practical tasks, enabling participants to experiment with sound, create compositions, and work on audiovisual projects. The module emphasizes creativity, teamwork, and the development of individual projects. Students will refine their skills in recording, editing, and sound post-production. The course includes academic hours with the instructor, with additional time dedicated to independent creative work and project preparation. This module is a key program component, fostering artistic and technological development in an international environment.
List of modules that must be completed before starting this module (if necessary)	not applicable

8. Learning outcomes of the module			
Code	Description	Learning outcomes of the programme	Level of competenc (scale 1-5)
S2-SS_1	The student knows the techniques and tools used in sound studio work, including recording, editing, and sound post-production.	W6-MM-S2-W02 W6-MM-S2-W03 W6-MM-S2-W04	5 4 3
S2-SS_2	The student can apply recording and editing techniques to create compositions and audiovisual projects.	W6-MM-S2-U02 W6-MM-S2-U03 W6-MM-S2-U04	4 5 3
S2-SS_3	The student can effectively organize work in a sound studio for individual and team-based projects.	W6-MM-S2-U02 W6-MM-S2-U03 W6-MM-S2-U06	5 4 3
S2-SS_4	The student demonstrates the ability to collaborate in a team environment during sound projects and shares knowledge and experience in an international context.	W6-MM-S2-K02 W6-MM-S2-K03 W6-MM-S2-K06	2 4 5

9. Methods of conducting classes		
Code	Category	Name (description)
b03	Problem-solving methods	Activating method – educational games <i>learning content in the guise of a rule- and/or principle-based game; conducted in a deliberately arranged situation based on the description of relevant facts and processes; learners compete with one another within the framework of rules laid down by the academic teacher; varieties include simulation games – involving a simulation of real situations; decision games – based on the decision-making process and the recognition of the consequences of the decisions made (e.g., a decision tree); psychological games – increasing the emotional-volitional component of the participants' attitudes</i>
b07	Problem-solving methods	Activating methods: a case study <i>a comprehensive description of a phenomenon connected with the selected discipline; reflecting the reality, presenting the 'what', 'where' and 'how' of the phenomenon, i.e., all of its key aspects to be discussed in class; used as a reproduction, presentation, discussion or diagnosis of factors that shape the phenomenon or interact with it; an in-depth qualitative analysis and evaluation of a selected phenomenon</i>
b08	Problem-solving methods	Activating method – peer learning <i>learning through the exchange of knowledge in a group/team/pair of students, i.e., in the so-called learning cell; a kind of mutual learning; an approach focused on student activity under the guidance of the person teaching the course; a learning situation where students with a similar level of experience learn from one another</i>
c06	Demonstration methods	Demonstration-imitation <i>a presentation of a model way of performing specific activities accompanied by a commentary; it aims at triggering imitation activities in an individual or in a group of participants observing the activities of the person teaching the course until the right habit is formed through regular exercise; the demonstration-imitation method is combined with a physical practice of activities/behaviours</i>

10. Forms of teaching					
Code	Name	Number of hours	Assessment of the learning outcomes of the module	Learning outcomes of the module	Methods of conducting classes
Wr_SS	workshop	30	course work	S2-SS_1, S2-SS_2, S2-SS_3, S2-SS_4	b03, b07, b08, c06

11. The student's work, apart from participation in classes, includes in particular:			
Code	Category	Name (description)	Is it part of the BUNA?
a01	Preparation for classes	Search for materials and review activities necessary for class participation <i>reviewing literature, documentation, tools and materials as well as the specifics of the syllabus and the range of activities indicated in it as required for full participation in classes</i>	No
a03	Preparation for classes	Developing practical skills <i>activities involving the repetition, refinement and consolidation of practical skills, including those developed during previous classes or new skills necessary for the implementation of subsequent elements of the curriculum (as preparation for class participation)</i>	No
c03	Preparation for verification of learning outcomes	Implementation of an individual or group assignment necessary for course/phase/ examination completion <i>a set of activities aimed at performing an assigned task, to be executed out of class, as an obligatory phase/element of the verification of the learning outcomes assigned to the course</i>	Yes
d01	Consulting the results of the verification of learning outcomes	Analysis of the corrective feedback provided by the academic teacher on the results of the verification of learning outcomes	Yes

		<i>reading through the academic teacher's comments, assessments and opinions on the implementation of the task aimed at checking the level of the achieved learning outcomes</i>	
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Information on the details of the module implementation in a given academic year can be found in the syllabus available in the USOS system: <https://usosweb.us.edu.pl>.