1.	Field of study	Creative Writing
2.	Faculty	Faculty of Humanities
3.	Academic year of entry	2023/2024 (winter term), 2024/2025 (winter term)
4.	Level of qualifications/degree	first-cycle studies
5.	Degree profile	general academic
6.	Mode of study	full-time

7.	General information about the module	
Module name		Project Workshops
Module code		02-PI-WProj
Number of the ECTS credits		3
Language of instruction		Polish
Purpose and description of the content of education		Celem zajęć jest zapoznanie studentów z podstawami pracy projektowej. Student nauczy się: 1. wyznaczać ważne dla siebie i grupy, z którą współpracuje, cele oraz zakresy tematyczne, 2. tworzyć plan i harmonogram działań zgodny z celami projektu, 3. sumiennie i samodzielnie wykonywać zadania zgodnie z przyjętym przez grupę harmonogramem, 4. przygotowywać dokumentację projektu, która będzie pomocna przy końcowej prezentacji efektów pracy, 5. przygotowywać atrakcyjną prezentację efektów pracy.
List of modules that must be completed before starting this module (if necessary)		not applicable

8.	Learning outcomes of the module			
Code	Description		Learning outcomes of the programme	Level of competenc (scale 1-5)
WProj_1	potrafi planować i organizować indywidualną i grupową pracę podporządkowaną konkretnym rygorom		K_U05 K_U09	2 2
WProj_2	potrafi merytorycznie argumentować, prezentując wypracowane efekty pracy z wykorzystaniem specjalistycznej terminologii		K_U07 K_W03	2 2
WProj_3	posiada zdolność do adaptowania się w grupie projektowej i wykazuje zdolność do modyfikowania własnych działań oraz określonych obszarów we własnej pracy twórczej, które wymagają tego w celu realizacji projektu		K_K02 K_U03	2 2

9.	Methods of conducting classes		
Code	Category	Name (description)	
b02	Problem-solving methods	Lecture-discussion *transmission of content involving interaction with the lecture audience; discussion of lecture-related issues is one of its elements or constitutes its follow-up*	
b03	Problem-solving methods	Activating method – educational games *learning content in the guise of a rule- and/or principle-based game; conducted in a deliberately arranged situation based on the description of relevant facts and processes; learners compete with one another within the framework of rules laid down*	

		by the academic teacher; varieties include simulation games – involving a simulation of real situations; decision games – based on the decision-making process and the recognition of the consequences of the decisions made (e.g., a decision tree); psychological games – increasing the emotional-volitional component of the participants' attitudes
b08	Problem-solving methods	**Activating method – peer learning** *learning through the exchange of knowledge in a group/team/pair of students, i.e., in the so-called learning cell; a kind of mutual learning; an approach focused on student activity under the guidance of the person teaching the course; a learning situation where students with a similar level of experience learn from one another*
b09	Problem-solving methods	**Activating method – flipped classroom** *anticipatory learning; work in class is based on previously studied material indicated by the person teaching the course; preparation outside the classroom serves the purpose of getting familiar with the issues whose knowledge is necessary for participating in the in-class discussion and the training in the related practical skills; the activity is based on the work of students under the guidance of the person teaching the course*
c04	Demonstration methods	**Drama performance** *an art workshop: preparation and performance of a dramatic piece or other work of theatrical art involving the participation of people acting out assigned roles; performing a play in front of an audience*
c07	Demonstration methods	**Screen presentation** *a presentation of synthetic image content using computer graphics, e.g., a series of slides or other multimedia forms, usually accompanied by a commentary; typical components of a screen presentation include text organized into bulleted points, charts, images and animations, sometimes sound effects or music; a multimedia illustration of course content presented in the form of a projected image*
d01	Programmed learning methods	**Working with a computer** *e.g., Webquest; implementation of educational tasks using electronic and digital devices, computer programs and Internet applications; the academic teacher acts as a consultant; students' work is carried out step by step according to the plan laid own by the person teaching the course and following his instructions, and proceeds towards producing the indicated results within the set deadline*
d03	Programmed learning methods	**Working with another teaching tool** *e.g. using websites in any way or according to the rules set by the teacher; or making use of other subject-specific tools*
e04	Practical methods	**Project scheduling** *proceeding according to the steps proposed within a specific methodology for the completion of a task; e.g., identifying project objectives, determining the result, identifying strengths, limitations, opportunities and threats (SWOT), establishing a schedule of activities, assessing resources, establishing an implementation plan; the initial diagnosis; the reassessment of assumptions; the process of preparing the practical implementation of a project*
f03	Methods of self-learning	**Conceptual work** *a (mainly intellectual) activity carried out independently (or in a selected group) resulting in the creation of a concept, idea or project; creating a plan based on a vision; developing a general outline of a project; producing a simplified sketch of the variant versions of a procedure/product/work*

10.	Forms of teaching					
Code	**Name**	**Number of hours**	**Assessment of the learning outcomes of the module**	**Learning outcomes of the module**	**Methods of conducting classes**
WProj_fns_1	laboratory classes	30	course work	WProj_1, WProj_2, WProj_3	b02, b03, b08, b09, c04, c07, d01, d03, e04, f03

11.	The student's work, apart from participation in classes, includes in particular:			
Code	**Category**	**Name (description)**	**Is it part of the BUNA?**
a01	Preparation for classes	Search for materials and review activities necessary for class participation *reviewing literature, documentation, tools and materials as well as the specifics of the syllabus and the range of activities indicated in it as required for full participation in classes*	Yes
a02	Preparation for classes	Literature reading / analysis of source materials *reading the literature indicated in the syllabus; reviewing, organizing, analyzing and selecting source materials to be used in class*	Yes
a04	Preparation for classes	Consulting materials complementary to those indicated in the syllabus *agreeing on materials complementary to those indicated in the syllabus, supporting the implementation of tasks resulting from or necessary for class participation*	Yes
a05	Preparation for classes	Production/preparation of tools, materials or documentation necessary for class participation *developing, preparing and assessing the usefulness of tools and materials (e.g. aids, scenarios, research tools, equipment, etc.) to be employed in class or as an aid when preparing for classes*	Yes
b01	Consulting the curriculum and the organization of classes	Getting acquainted with the syllabus content *reading through the syllabus and getting acquainted with its content*	Yes
b02	Consulting the curriculum and the organization of classes	Verification / adjustment / discussion of syllabus provisions *consulting the content of the syllabus, possibly in the presence of the year tutor or members of the class group, and, if necessary, reassessing the provisions concerning special conditions for class participation, e.g., space and time requirements, technical and other requirements, including conditions for participation in classes outside the walls of the university, classes organized in blocks, organized online, etc.*	Yes
c01	Preparation for verification of learning outcomes	Determining the stages of task implementation contributing to the verification of learning outcomes *devising a task implementation strategy embracing the division of content, the range of activities, implementation time and/or the method(s) of obtaining the necessary materials and tools, etc.*	Yes
c03	Preparation for verification of learning outcomes	Implementation of an individual or group assignment necessary for course/phase/examination completion *a set of activities aimed at performing an assigned task, to be executed out of class, as an obligatory phase/element of the verification of the learning outcomes assigned to the course*	Yes
d01	Consulting the results of the verification of learning outcomes	Analysis of the corrective feedback provided by the academic teacher on the results of the verification of learning outcomes *reading through the academic teacher's comments, assessments and opinions on the implementation of the task aimed at checking the level of the achieved learning outcomes*	Yes

Information on the details of the module implementation in a given academic year can be found in the syllabus available in the USOS system: https://usosweb.us.edu.pl.